

PORTFOLIO

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SOLUTIONS

Multimedia Systems



Touchscreen multimedia terminal



Additional tools



Experience terminals

Management Modules



Server/database



Content management system



Remote management system



Control terminal

Augmented & Virtual Reality Solutions



Augmented reality module



Virtual reality module



Ar mirror

Mobil Applications



Mobile guide



iBeacon



Augmented reality

Map Modules



GIS MAP



Mixed reality installations

SOME OF OUR PROJECTS

- Mecsek Discovery Center IT developments
- Multimedia developments in Tiszafüred
- Pécs was a terminal during the reform era
- Exhibition of Attila József's years in Makó
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- PécSétApp mobile application
- Beethoven Museum - Martonvásár
- Kindergarten Museum and Library Martonvásár
- Agroverzsum Science Adventure Center
- Villa Romana exhibition and multimedia development in Balácsa
- Multimedia development in Mikóháza
- Heroes' Gate - Veszprém
- "Treasures on the attic" exhibition – Zirc
- Changes in Ormánság – Mixed reality
- Szentgotthárd Mixed reality
- Multimedia terminals at Palace Esterházy in Pápa
- Infopont, the educational archive
- Tokaj Vine Museum multimedia development
- Pécsi Workshop terminals
- Terminals in Baja
- Lavater skull in 3D
- Learn playfully about mining
- Boots adventures
- Augmented reality

Mecsek Discovery Center

IT developments

DIVIT developments in the „People in Mecsek” exhibition

Mecsekerdő Zrt., as part of the joint EAGLE Interreg Hungarian-Croatian cooperation program, hosted the Mókus Suli Forestry School and the MecseXplorer interactive exhibition presenting the cultural and natural world of Mecsek in a completely new building called Mecsek Discovery Center (MDC).

The MecseXplorer exhibition presents the rich natural and cultural values of the Mecsek using the most modern technologies and museum pedagogic and educational methods.

Various, colorful topics related to the Mecsek on the IT devices; Mecsek fauna and flora, the relationship between man and landscape, hunting, mining, evergreen forest, gastronomy and Mecsek legends are presented. On the DIVIT digital field table controlled by the touch screen, on the 3D field model projected by the projector, we can follow the tourist routes in Mecsek, the areas under the management of Mecsekerdő Zrt., key houses and forest accommodations on various georeferenced maps. We can see the structural division of Mecsek, springs, viewpoints and mountain peaks. We can look around from the TV tower and the history of coal and uranium ore mining in the past comes to life. We can test our local knowledge with the 3D printed buildings in the form of a quiz game.

The „badge maker” terminal provides entertainment for the younger age group in the form of puzzles, spot-the-differences and coloring games. The „kitchen terminal” in the tourist house shows the preparation of special, local food specialties with spectacular videos. We can get information about medicinal plants and playfully prepare our own medicinal elixir.

Through virtual reality binoculars, we can see wild boars and deer up close and take a virtual walk in the territory of two national parks in Croatia. Through eight pieces of virtual glasses, the instructor can introduce the animals of the forest and the plants of the forest to the children in a controlled manner. In addition, we can see the Mecsek forest in its different phases corresponding to the four seasons.

In the fairy tale nook, you can listen to 8 sayings related to Mecsek on headphones.



At the quiz terminal, we can compare our knowledge acquired at the exhibition in a speed game.

The spectacular presentation of natural history and cultural history is complemented by a mobile phone application. This not only guides visitors through the exhibition, but also along the nearly 5-kilometer „Mók-us” forest nature trail starting from the center in the vicinity of Árpádtető. In the application, three forest animals come to life with the help of augmented reality, and with the help of ibeacons, we automatically receive interesting tasks and information on our phone.

DIVIT Module:



Experience terminal



Virtual reality



Augmented reality



Digital field table

#exhibition

#experience terminal

#ultimedia

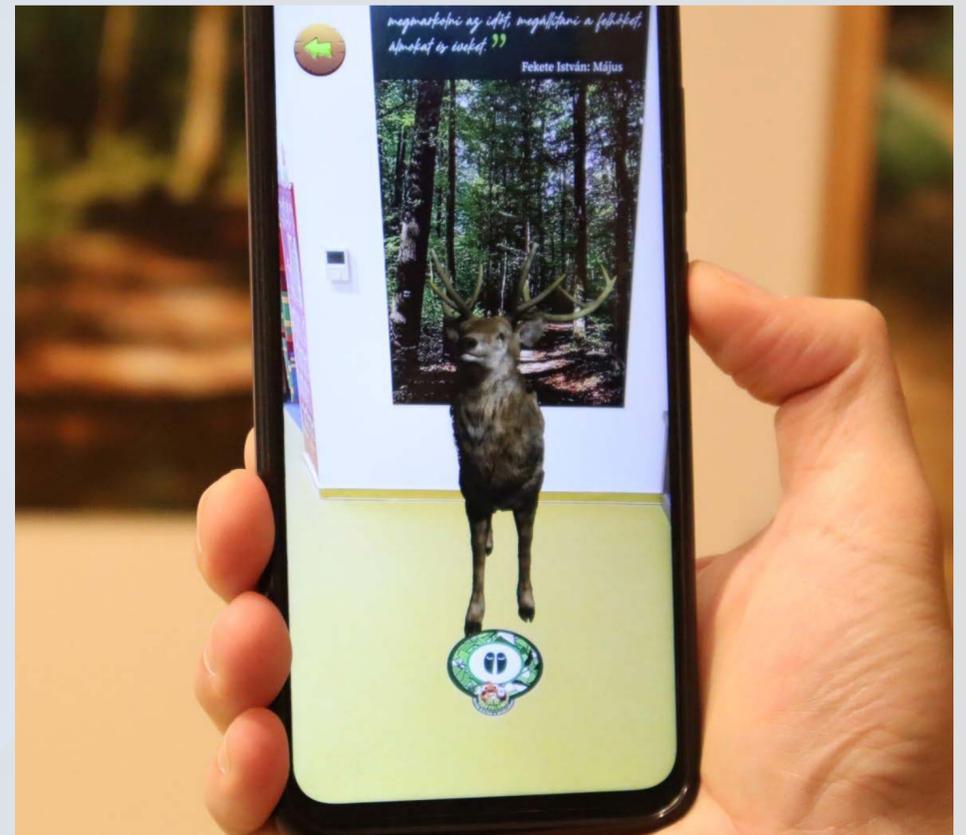
#virtual reality

#augmented reality

#digital field table

#ibeacon

#games



Multimedia developments in Tiszafüred

New exhibitions at Lake Tisza

In addition to multimedia content presenting Tiszafüred and Lake Tisza, various thematic content related to the four exhibition spaces in Tiszafüred can be viewed on DIVIT touch-screen terminals. In addition to the exhibition in the Kiss Pál Museum, the Endre Tariczky Archaeological exhibition, and the materials of the Nyúzó Gáspár Fazekas Landscape House, we can also inform you about the László Darabos Ethnography and Local History exhibition. An interactive game is connected to each menu item in the exhibition space.

As part of the development, in addition to touch-screen terminals, at the Tariczky Endre Archeology exhibition, a movie projection connected to a motion sensor can be viewed about the archaeological excavations.

DIVIT Module:

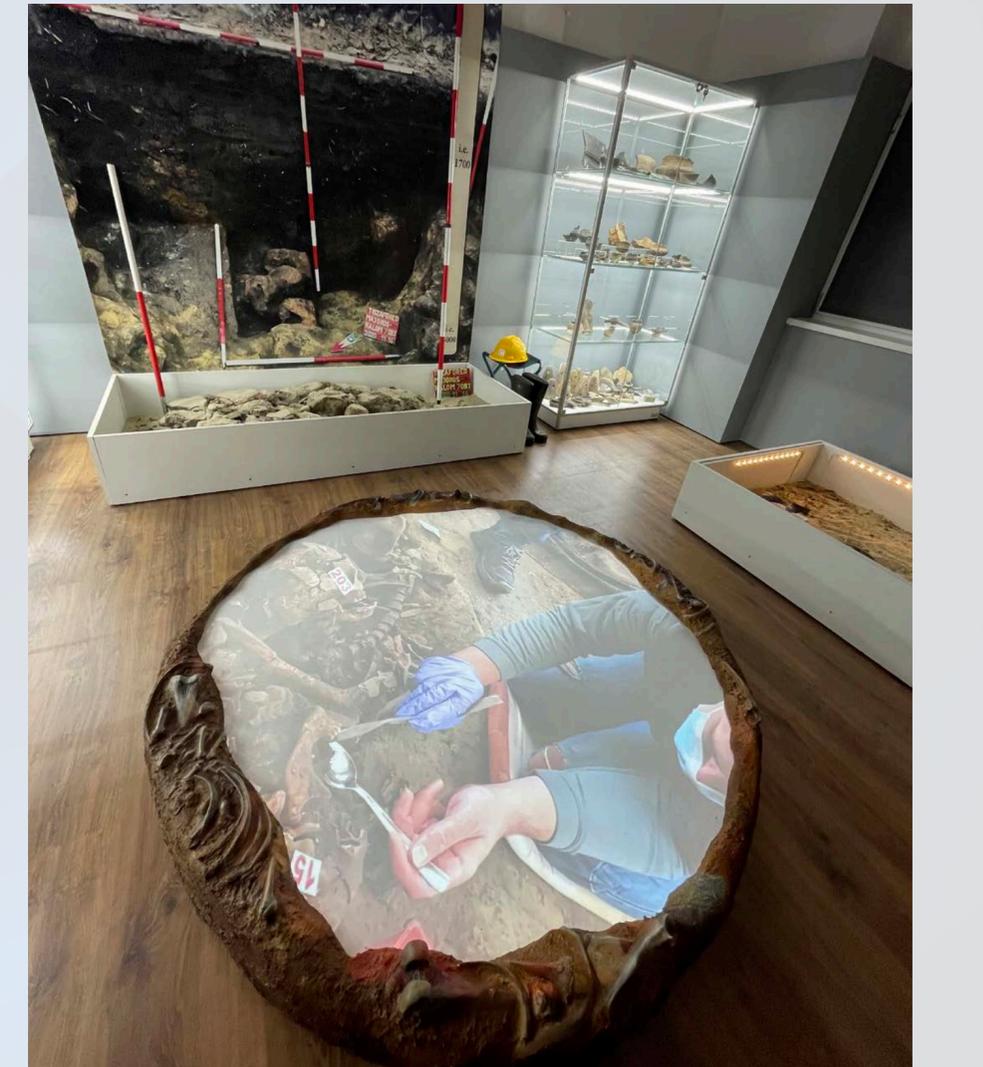


Experience terminal

#exhibition

#experience terminal

#multimedia



Pécs was a terminal during the reform era

DIVIT experience terminal for the exhibition „Loyalty and Courage”

The multi-display, touchscreen DIVIT experience terminal was created for the Janus Pannonius Museum within the framework of the Petöfi 200 NKA tender.

Controlled on the touch screen, the 3 LCD displays on the wall allow us to trace the impression of Pécs by a passer-by of the time, and present the economy of the city of Pécs during the reform period and the lifestyle of its inhabitants at that time.

DIVIT Module:



Experience terminal

#exhibition

#experience terminal

#multimedia



Exhibition of Attila József's years in Makó

DIVIT terminals in the József Attila Museum

Interactive exhibition that presents Attila József's years in Makó, the period between 1920-1923.

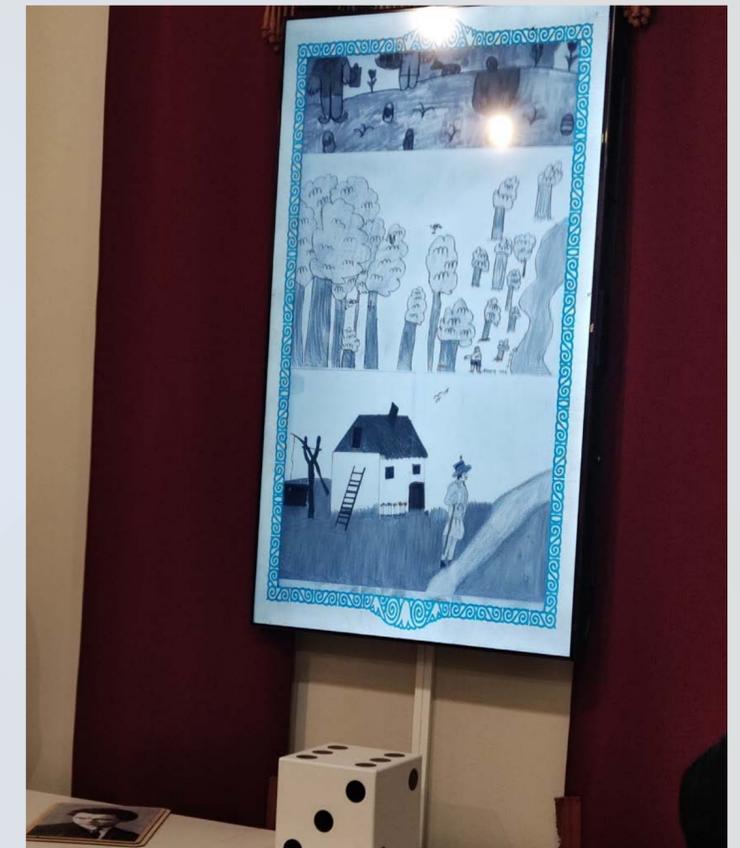
During IT development, the following tools were developed:

From Attila József's desk, we can listen to the noise in the classroom in a controlled manner through a specially developed sound barrier.

„Beggar of Beauty" DIVIT terminal. By rolling the large wooden dice on the table, various animated and synchronized poems are played on the display.

„Become a patron too!", interactive board game DIVIT terminal. By touching the points on the large map on the wall, the player receives various questions on the touch screen. The order of progress is important, we can only move on and play the game if we have the correct answer.

Through VR glasses, you can also take a virtual walk through the old permanent exhibition, which can no longer be visited.



DIVIT Module:



Virtual reality



Experience terminal

#exhibition

#virtual reality

#experience terminal

#multimedia

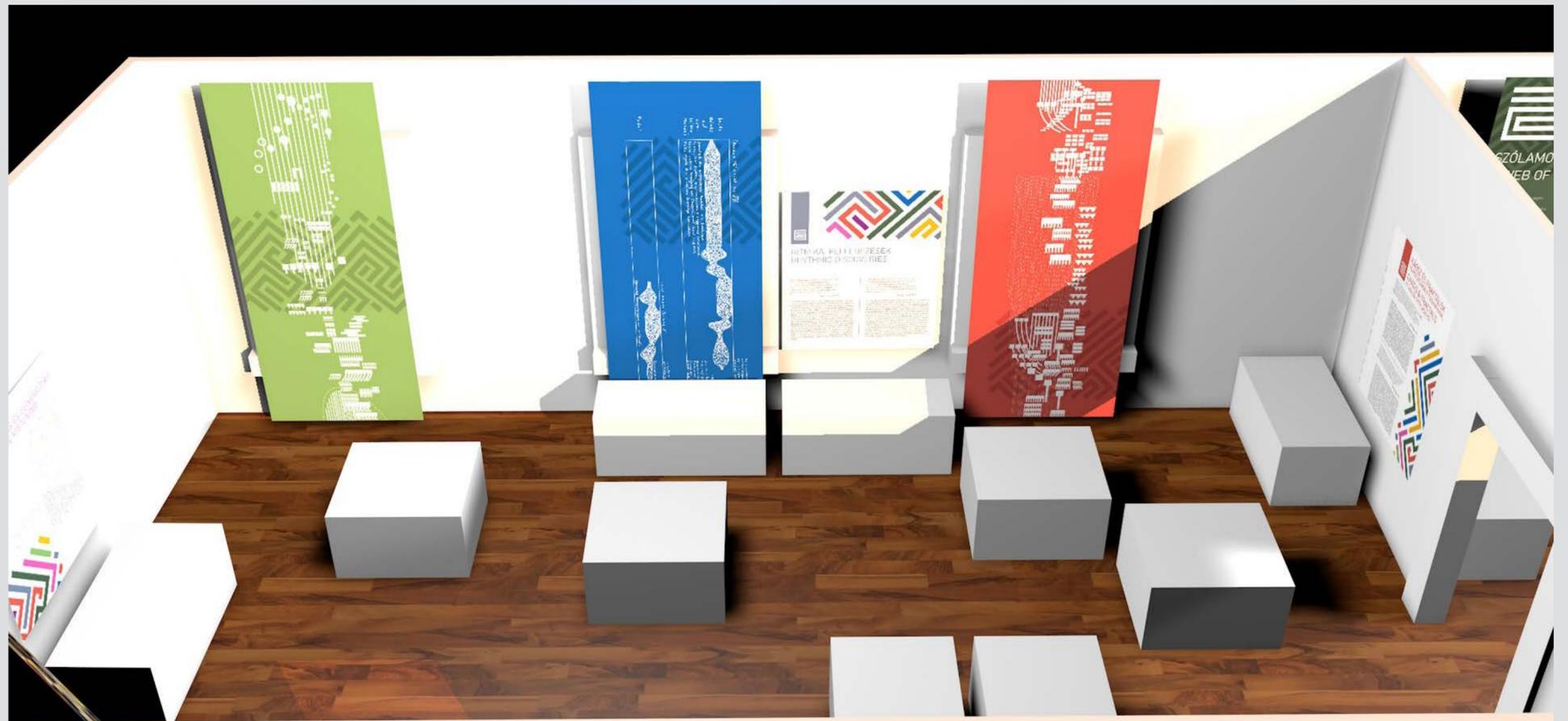


Ligeti-labyrinth exhibition graphic works

Exhibition image design for the centenary of György Ligeti's birth

In honor of the centenary of György Ligeti's birth, the Music History Museum in Budapest organized an exhibition entitled „Ligeti Labyrinth”.

Our company created the design and appearance of the entire graphic and decorative image of the exhibition (logo, invitation, poster, flyer, object inscriptions, molinos and wall stickers).



DIVIT Module:



Design

#exhibition
#design



You too can become a cave explorer!

Playful online cave knowledge quiz

The development of an „online workbook” related to the exhibition „Karst Cave Research” in the Janus Pannonius Museum. The game is accessible through a web interface.

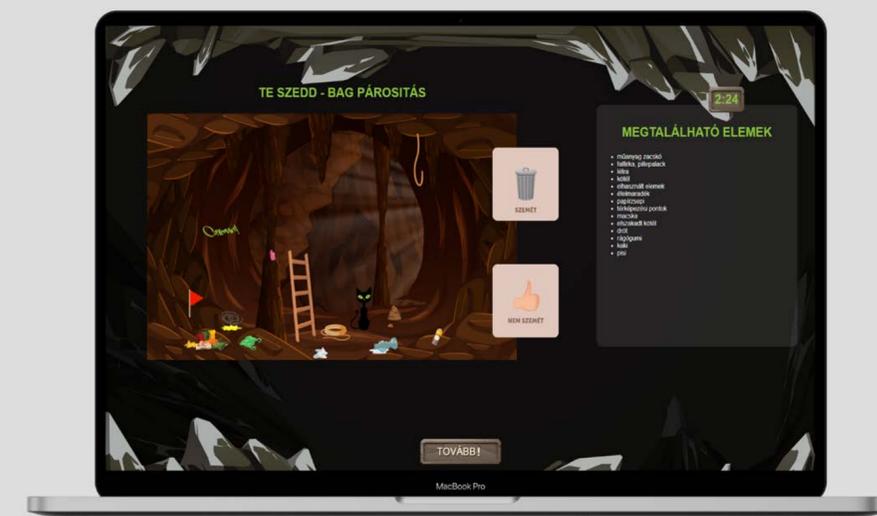
After the three selectable difficulty levels (beginner, advanced, professional), 12 questions must be answered in the given time. During the various and diverse tasks, such as the blind map, word puzzle, word substitution, or multiple choice, as well as matching and memory games, you can deepen the knowledge related to caving in a playful way. For each correct answer, you get a caving equipment item. At the end of the game, you can also see the correct solutions, which we can learn from.

DIVIT Module:



Online quiz

#online quiz
#game



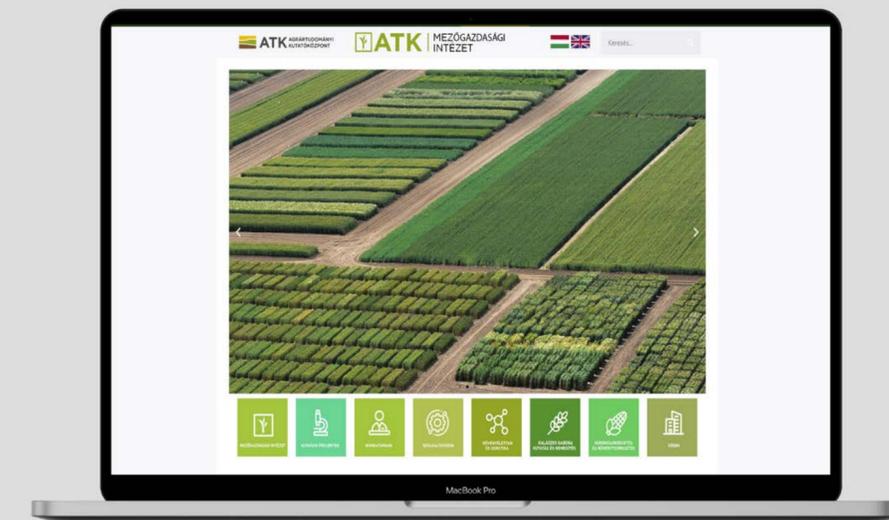
ATK website

Image and website renewal

We renewed the image and website of the Agricultural Science Research Center.

In addition to the interfaces related to the new ATK logo and image change, the renewed website fully covers and includes the innovations, research and staff related to the Institutes of Agriculture, Plant Protection and Soil Science. You can also follow the news and events related to the institutes.

The website is available in Hungarian and English at <https://atk.hu>.

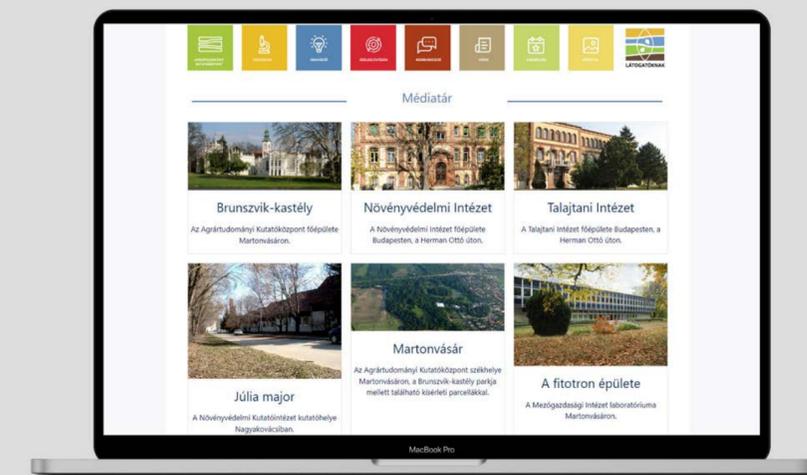
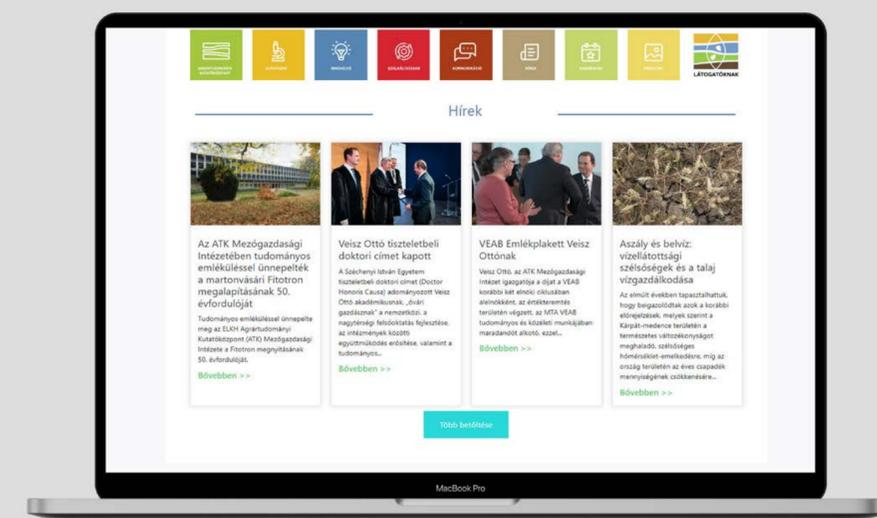


DIVIT Module:



Website

#web



Agri-biotech website

Food security in a changing world

The task was to create the website of the National Laboratory for Agricultural Biotechnology and Precision Breeding for Food Safety.

In addition to news, the results and publications of various laboratories and research areas (microbes, plants, animals, food safety) are published on the website.

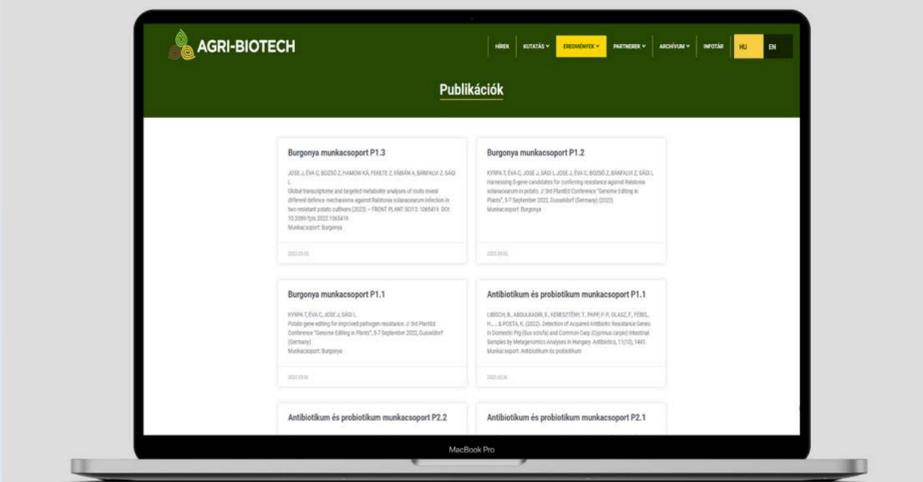
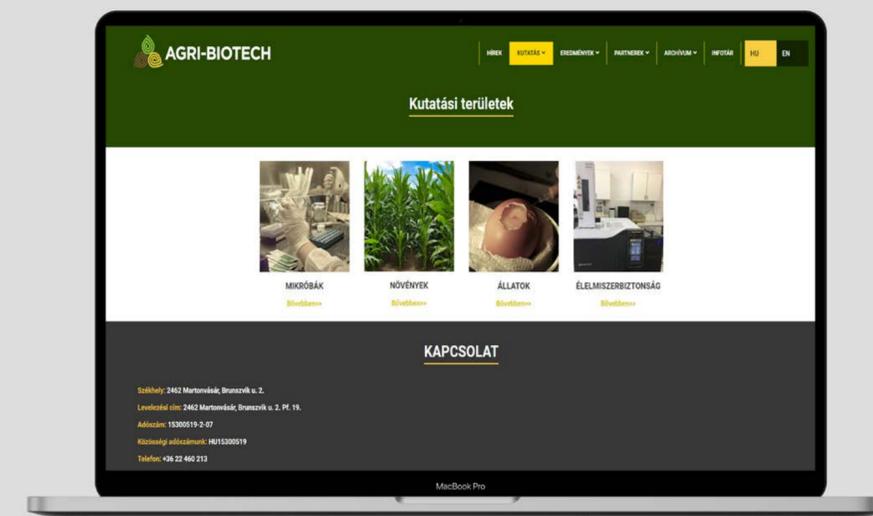
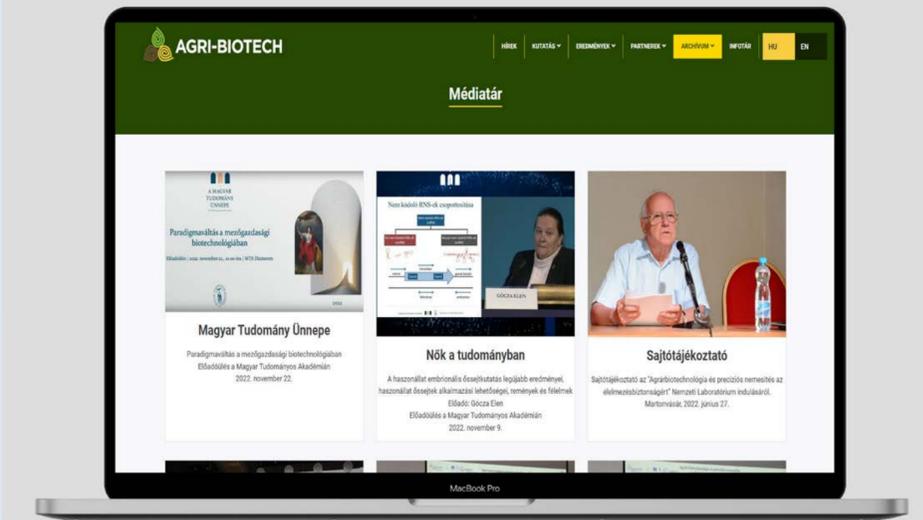
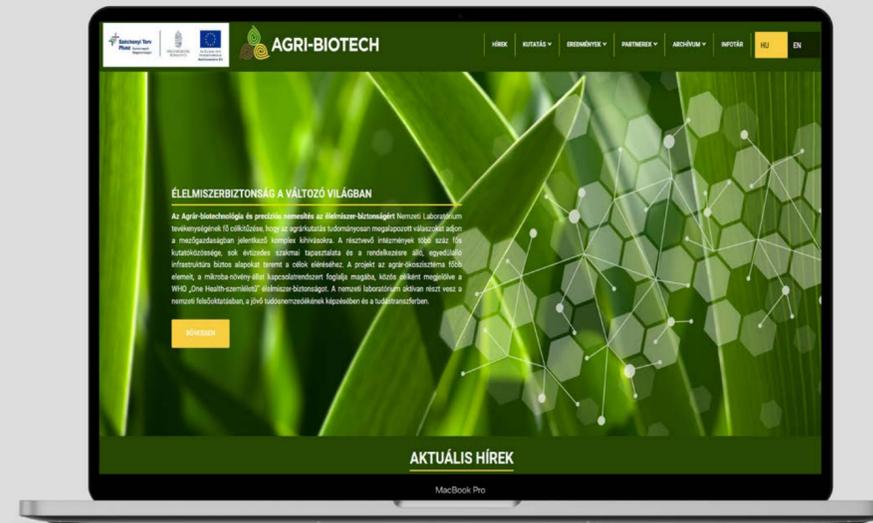
The website is available at <https://agri-biotech.hu>.

DIVIT Module:



Website

#web



Time Tourist Museum

Subtitle: Interactive time travel in Szentgotthárd

Hungary's currently unique time travel museum, Time Tourist, is located in Szentgotthárd.

It is a combination of an interactive game similar to escape rooms and a traditional museum. In an unusual way, based on today's modern technology and experiential pedagogy, it is able to present the city's history and cultural heritage as an immersive experience.

The players enter each room completely alone, without external help, with a tablet in hand. To solve the tasks, they use the software on the tablet to keep in touch with the historical virtual persons from whom they receive the puzzles.

The tablet communicates with individual devices in the corridors and in the room via the wireless network. You may need to solve an augmented reality (AR) game, but it may also happen that you need to do something with a piece of equipment that communicates with the tablet via the server. A total of 15 minutes per room is available to complete the tasks. However, with the help of the software on the computer at the reception and the cameras, it is possible to monitor where the players are in the game. You can also intervene if necessary.

The system can be easily implemented in any theme and environment.

#exhibition

#multimedia

#games



Pipe Museum in Ibafa

DIVIT experience terminals about smoking a pipe

We created two DIVIT touch screen experience terminals for the renewed Pipa Museum exhibition in Ibafa. Visitors can learn a lot of useful information about the history of the village of Ibafa, the unique collection of pipes found here, the habits of smoking pipes and the cultivation of tobacco. Another interesting thing is that individual pieces of the pipe collection can be rotated around on the touch screens, and Dr. György Tímár's unique cigar ring collection can also be viewed digitally. At the two terminals, you can also try out interesting tick matching and word cloud games.

DIVIT Module:

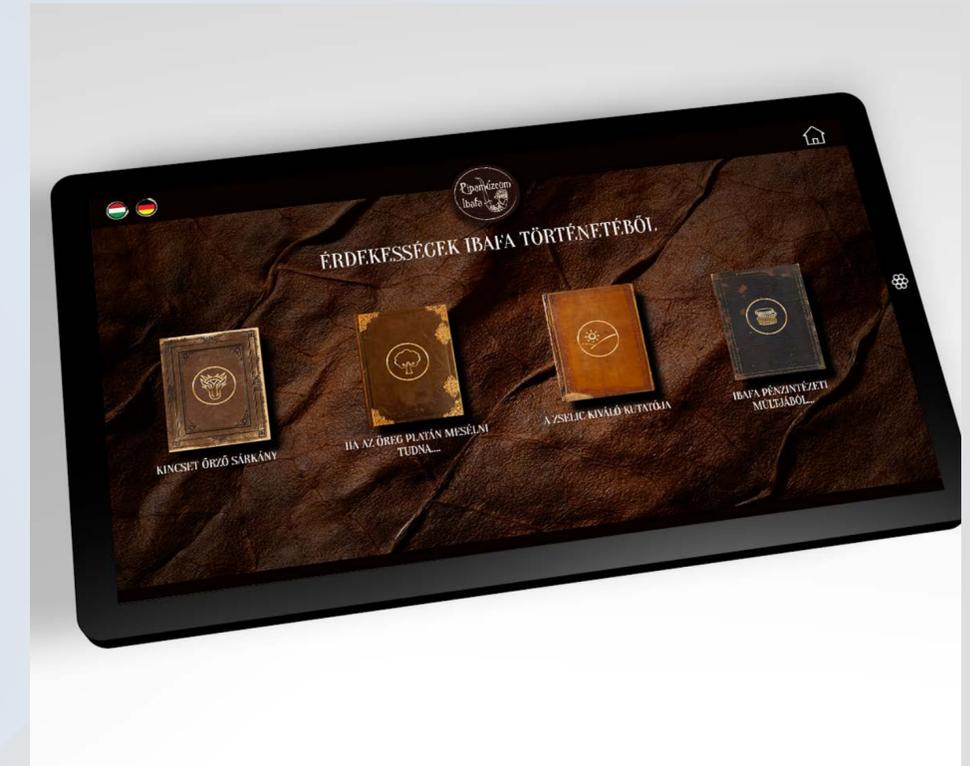


Experience terminal

#exhibition

#multimedia

#experience terminal



The SPACE-alternative cosmos exhibition

DIVIT magic mirror in ZSÖK

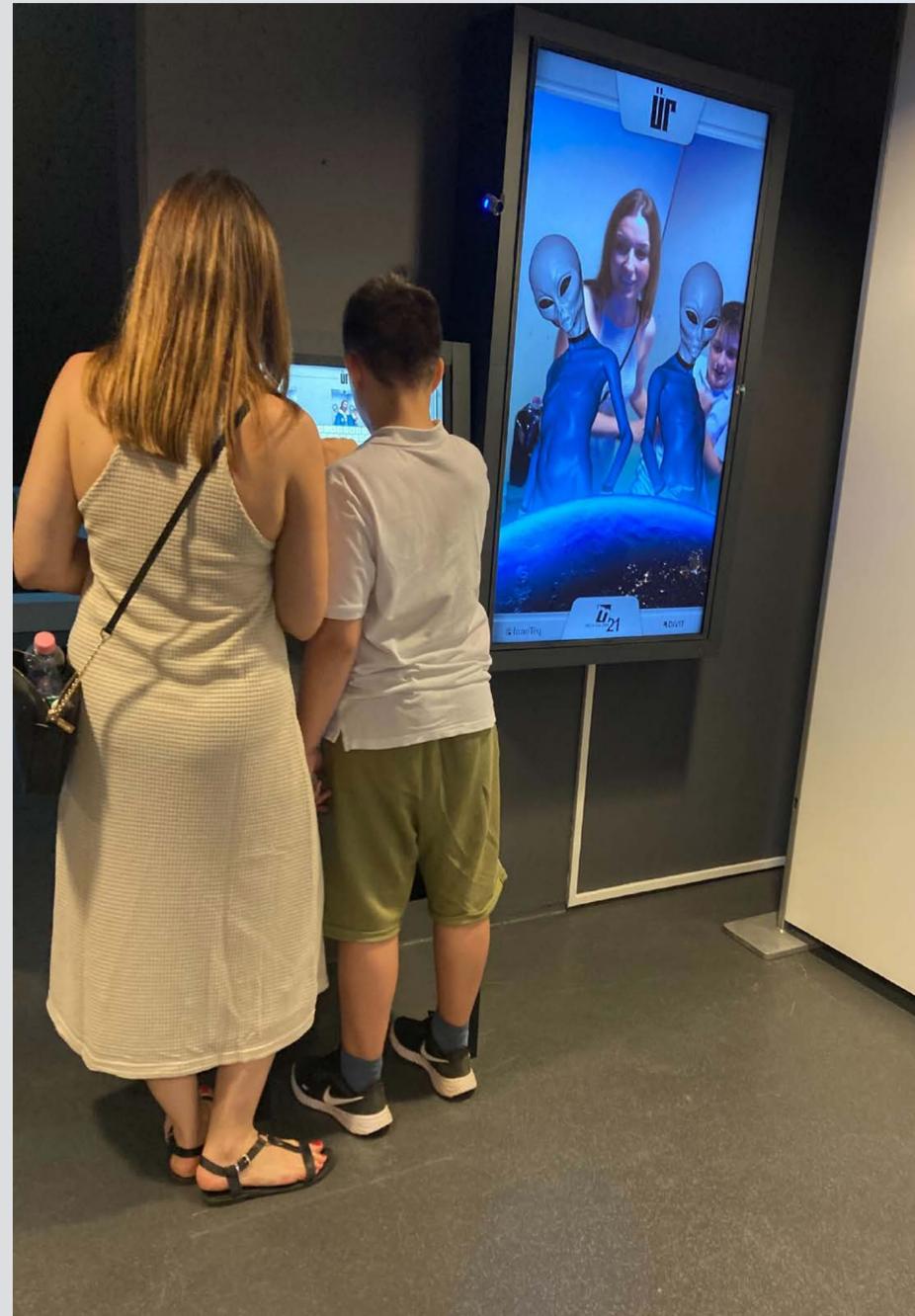
The exhibition entitled „The Space Alternative Cosmos” was held at the m21 Gallery in the Zsolnay Cultural District, for which we developed a DIVIT magic mirror. According to the themes, visitors could take photos together as astronauts or with virtual extraterrestrial beings, placing themselves in the near and far future.

DIVIT Module:



DIVIT Magic mirror

#Augmented Reality mirror



Dance competition organizing and conducting software

DIVIT DanceComp

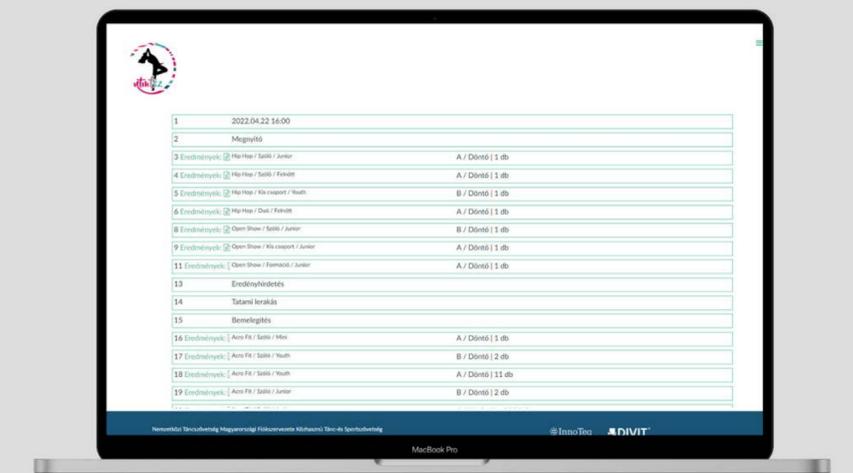
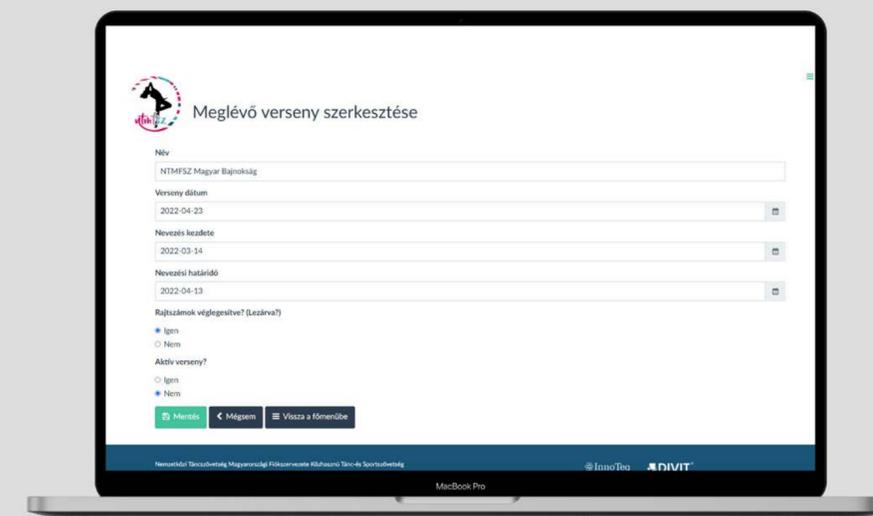
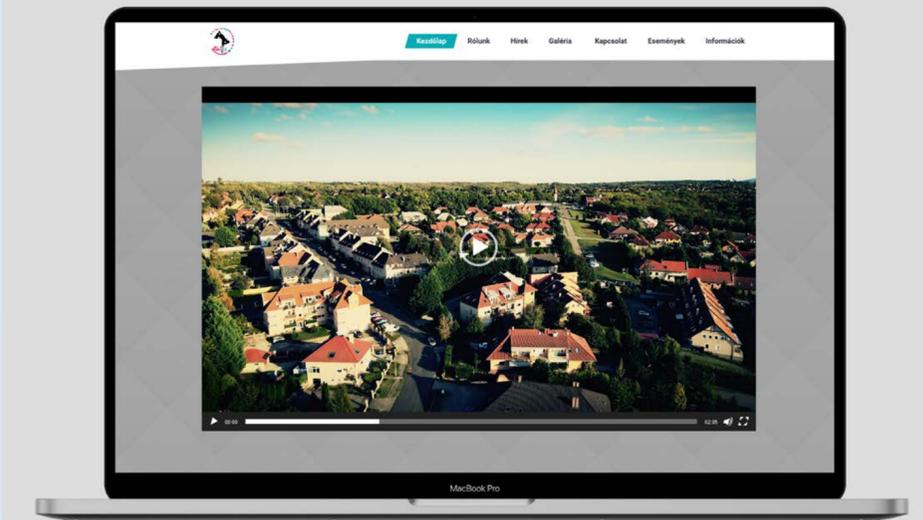
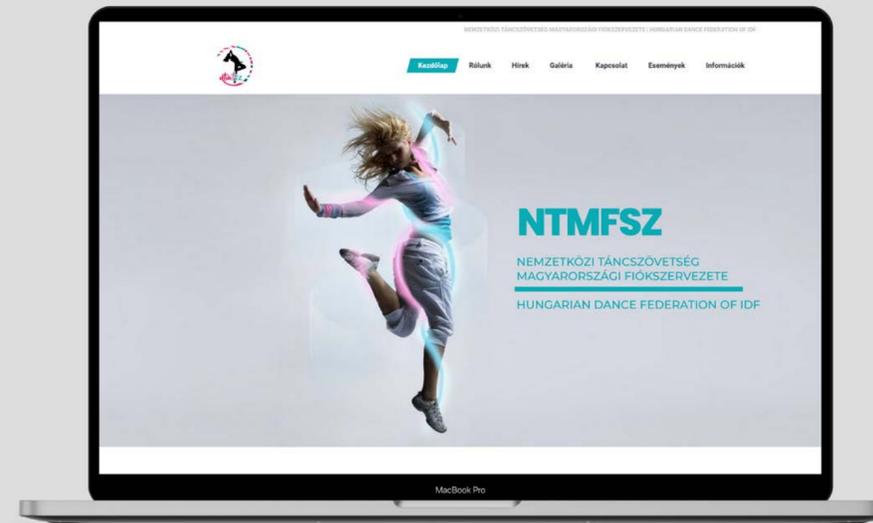
The competitions announced in the system can be entered by age group and group, or individually or in pairs. Accordingly, the program handles each group separately. The music of the production can be uploaded after entering a competition. The competition program can be determined from the entries, which depends on the number of participants, so accordingly the necessary finals and semi-finals are fully included in the system. On the day of a competition, the scores registered in the system are evaluated by the scoring judges using the module installed as part of the software, using tablets, and the results are updated online in the system, constantly informing the audience and the clubs. On the basis of the scoring, the progression and the positions of the finals are managed by the result calculation module, which forms the final result. PDF reports can be generated from the program.

DIVIT Module:



Content management system

#Content management system



Exhibition of Bartók, as inspiration

Interactive terminal

in the Museum of Music History in Budapest

We created an interactive DIVIT touch screen terminal for the exhibition „Bartók as inspiration”, in which, in addition to objects related to the exhibition, you can also listen to a number of Bartók's works, and you can create your own mailart and send an electronic sheet within the framework of a game.



DIVIT Module:



Experience terminals

#experience terminal

#exhibition

#multimedia

#game



Virtual shooting terminal and video prism projection

DIVIT interactive tools in Kunszentmárton

For the permanent exhibition of the Local History Museum in Kunszentmárton called „Gaol”, we created a laser target shooting game and a motion-sensing video prism projection.

In the target shooting, you can try out with two contemporary pistols what the outlaw life was like with such weapons.

During the video prism projection, we project videos in 3 themes on 3 podiums of different sizes, so that you only have to move your hand to start the projection.

DIVIT Module:



Virtual shooting



Experience terminals

#exhibition

#virtual shooting

#video prism

#multimedia



Hungarian Genius exhibition

The best of rural museology in one place!

The Hungarian Genius Program creates something new and revolutionary in every respect. In a way never seen before, it presents the geniuses of the region, the most valuable and special artefacts of the rural museum institutions, in a large-scale and representative exhibition.

The exhibition can be seen in 7 large rural cities over the course of about 1.5 years.

In addition to the graphic materials for the exhibition, 3 giant touch screen terminals, a „Big Picture” projection and a website related to the exhibition were completed.

DIVIT Module:



Touchscreen multimedia terminal

#experience terminals

#exhibition

#design

#multimedia

#web

#game



Green Aura mobile application

Augmented reality for sustainability

Green Aura is an augmented reality mobile application for Android devices. The purpose of the application is for people to learn about the transport, waste management, energy consumption, nutrition and other solutions in Pécs, with which they can contribute to the protection of our climate in their everyday lives.

Markers have been placed on the schematic field table depicting Pécs, at which users can direct the camera of their mobile phone to receive various information (infographics, videos, audio, animations) via the screen of their smart phone. A close part of the application also includes a quiz.

DIVIT Module:

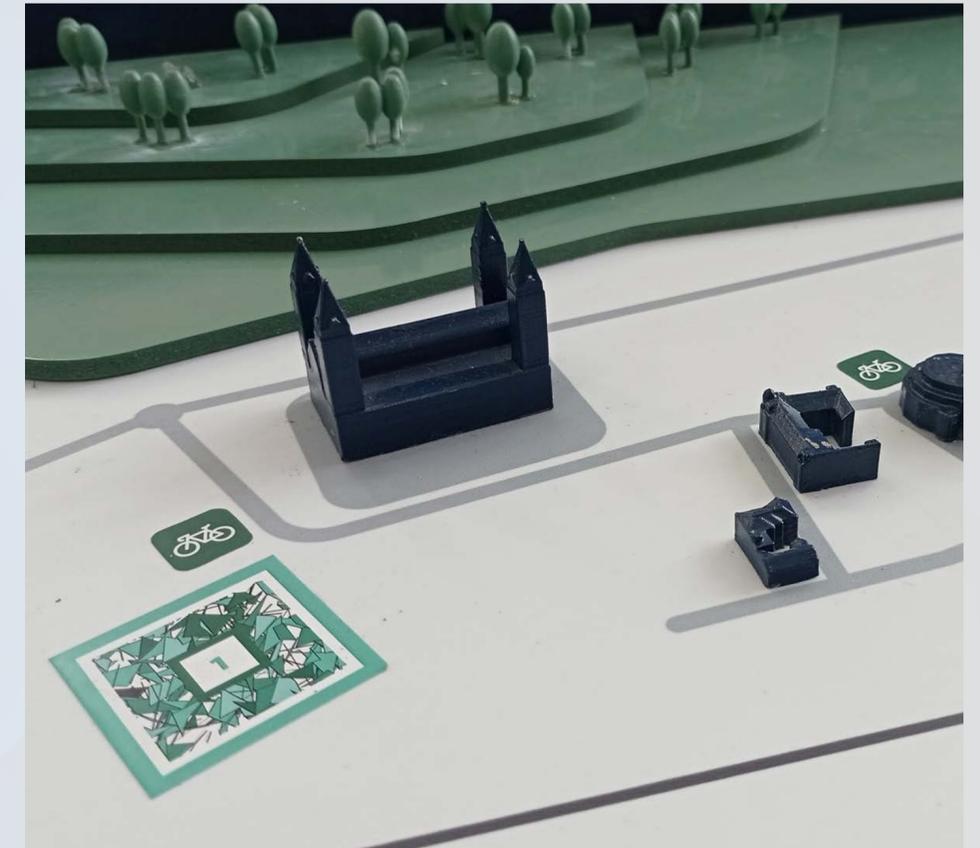


Mobile Application

#mobile application

#augmented reality

#game



Sándor Kisfaludy virtual card games

Interactive experience terminal in Sümeg

Among the estates of Sándor Kisfaludy is a deck of French cards from the period, which is the legacy of the poet. The theme of the touch screen terminal is also related to the French card, and not even that! Brave entrepreneurs can try their hand at 21, and even braver ones can even ask for a virtual card fortune-telling.

DIVIT Module:



Experience terminals

#experience terminals

#multimedia

#exhibition

#game



Old-Drava terminal

Artefact installations in Ormánság

In the course of the project, more than 100 km of river bed network were renewed and built anew in the area of Ormánság by Aquaprofit Zrt.

The software presents these artefacts with the help of 3D animation and video, which create the foundations of water management for a complex regional rural development.

DIVIT Module:



Experience terminals

#multimedia

#3D



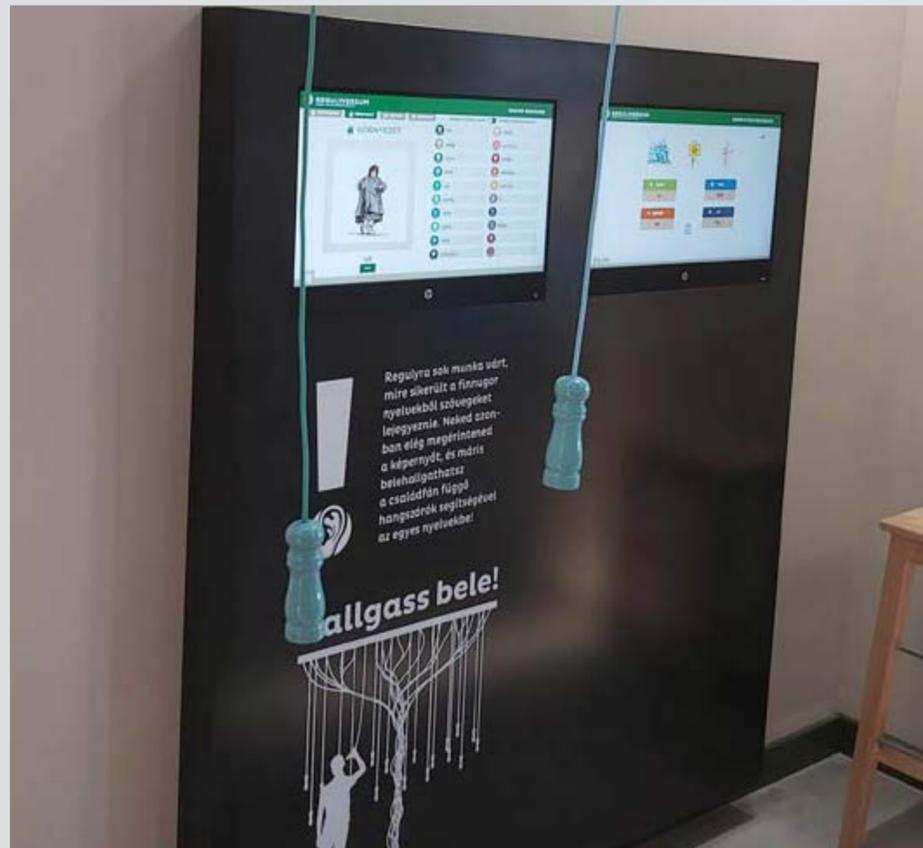
Regulyversum, Zirc

Regulyversum – all about Reguly

The new permanent interactive exhibition shows Reguly's life journey with the help of information points along various themes and DIVIT touch screen terminals.

At „Our retaletd words” terminal, the various Urals we can listen to the words and texts of a language family at the same time through 20 synchronized sound funnels.

We can track on the DIVIT digital field table Reguly's entire journey in the Ural Mountains. We can find several terminal about the Kalevala and other songs, and plenty of language puzzles on „Linguistics” and „Quiz” terminals.



DIVIT Module:



Mixed reality



Touch screen multimedia terminal



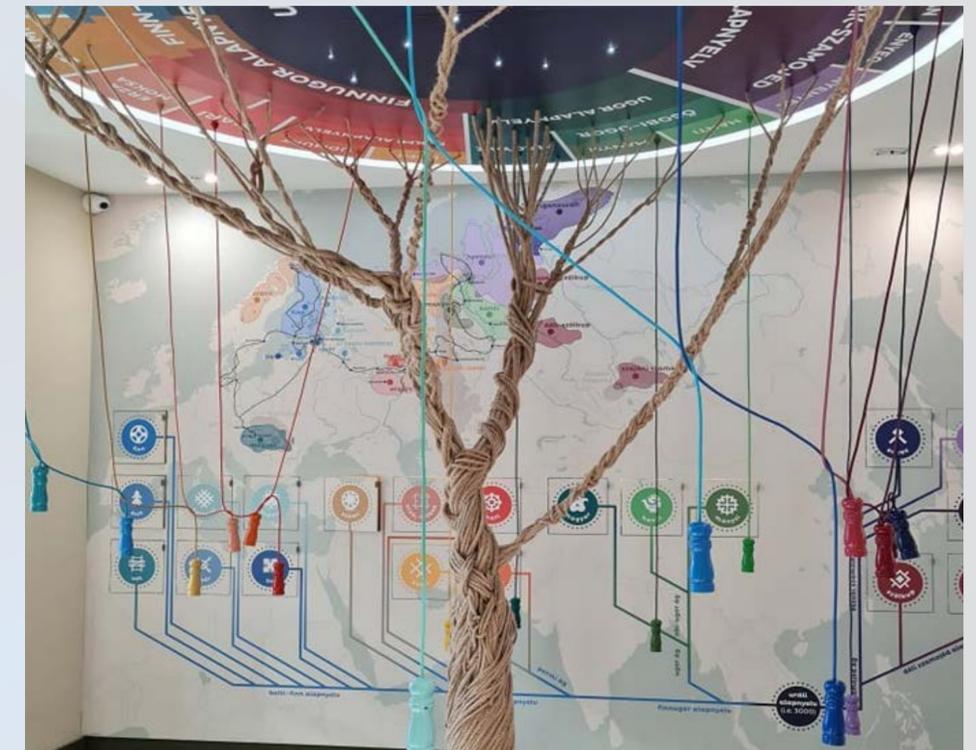
Geospatial information module

#history

#digital field table

#multimedia

#experience



Mixed reality DIVIT installation in Kőszeg

New double-sided mixed reality DIVIT terminal

Our newest DIVIT Mixed reality terminal in Kőszeg helps visitors to find interesting and valuable touristic information.

This mixed reality digital terrain table is unique because it has two sides with two different 3D terrain models. Austria and the Alps are located on one side while the famous places of Kőszeg are on the other.

The digital terrain table not only draws attention to hiking trails, natural highlights, but also includes routes for city walks, venues for various programs and events, historical sites and accommodation information.

DIVIT Module:



Mixed reality

#tourism

#history

#mixed reality

#multimedia

#entertainment



DIVIT Magic Mirror

HungaroControl Air Traffic Controllers' Ball

Our latest DIVIT Augmented Reality experience was presented at HungaroControl Air Traffic Controllers' Ball at the Ferihegy Airport Terminal 1.

DIVIT Module:



Magic mirror

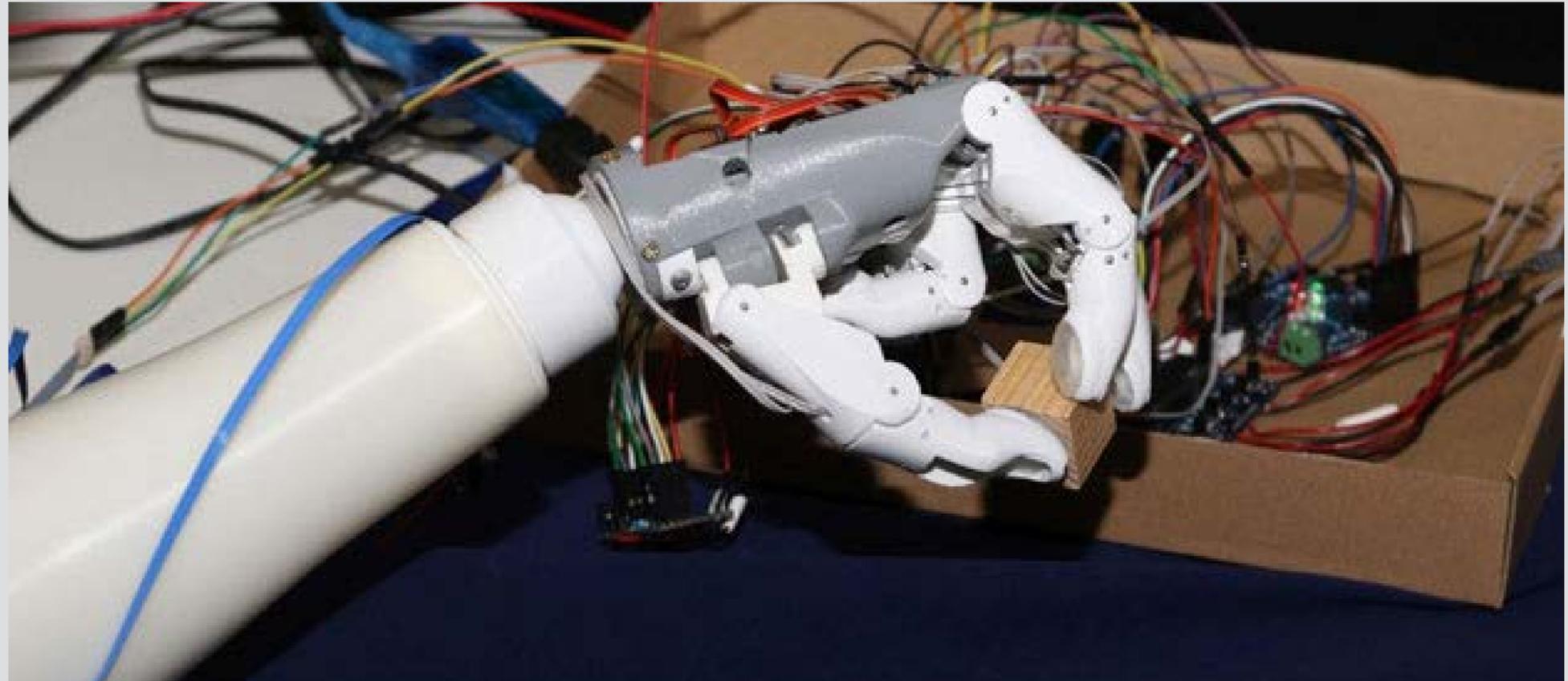
#entertainment
#augmented reality
#game



Ember-Arm is a self-learning artificial limb

Controllable self-learning prosthesis
mobile application

The Ember-Arm is an innovative prosthesis (developed in the 3D Printing and Visualization Center of Pécs University) that helps the major muscles of an amputated arm or hand to function and maintain their strength, furthermore to train the muscles and also to improve the quality of life of the subject. The objective of our mobile application is to enable the patient to use the prosthesis in the most effective way through self-practice. The process is powered by artificial intelligence, the upper limb prosthesis will learn the wearer's common moves and gestures. The system stores this movement data and provides the doctor or the physiotherapist with continuous information.

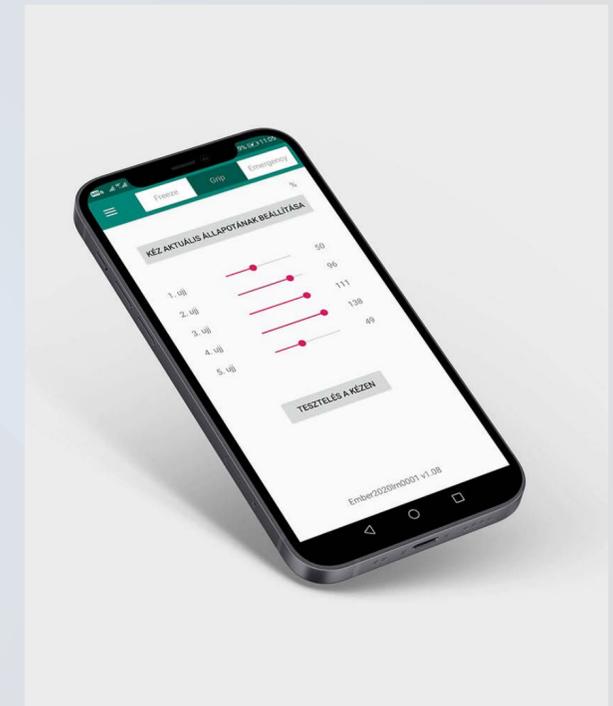
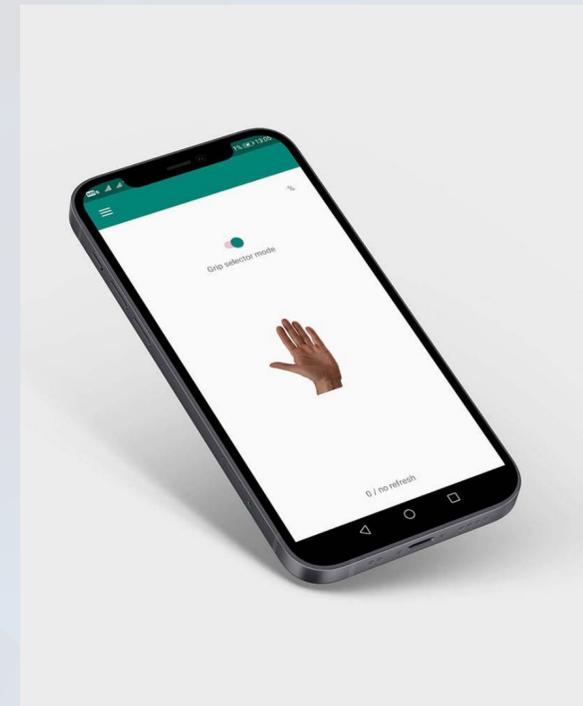
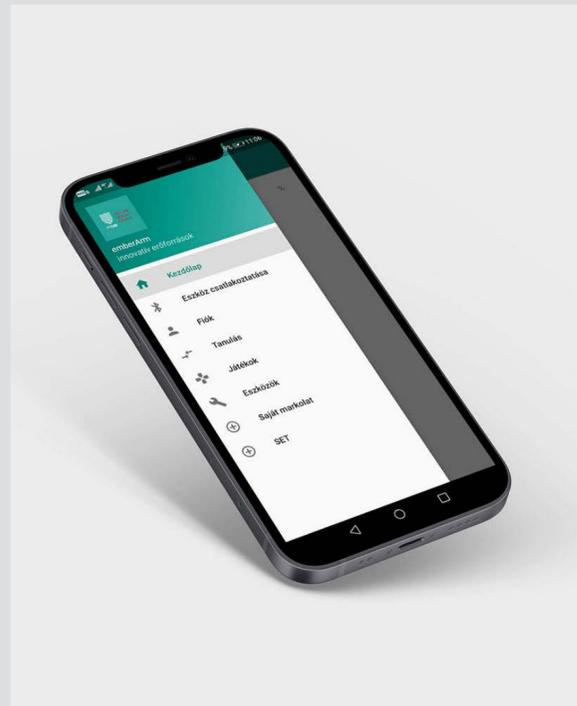


DIVIT Module:



Mobile Application

#artificial intelligence
#mobile application



Sopron Archives

IT developments at the Sopron Archives

Various maps of the city from different eras can be compared and studied on this DIVIT Map touchscreen terminal called "Map Machine". There are several thematical categories like architectural and political history, economics, population density etc.

The other terminal is a web-based online pedagogical education system, where the teacher can set up and administer different student groups to create their customized learning materials and quizzes



DIVIT Modules:



Experience terminal



Multimedia touchscreen terminal

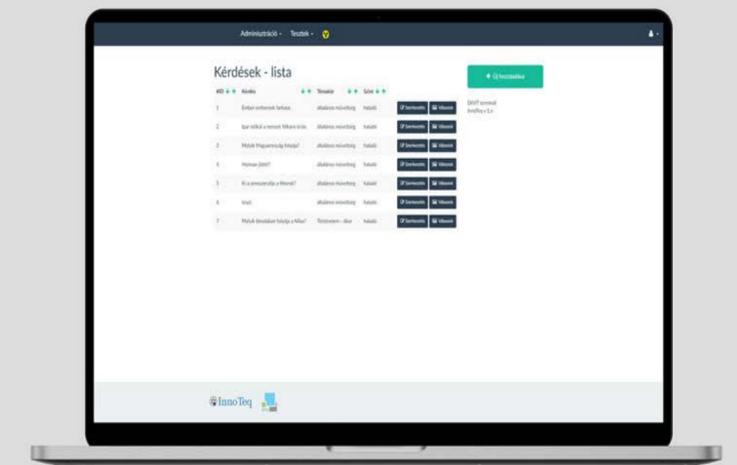
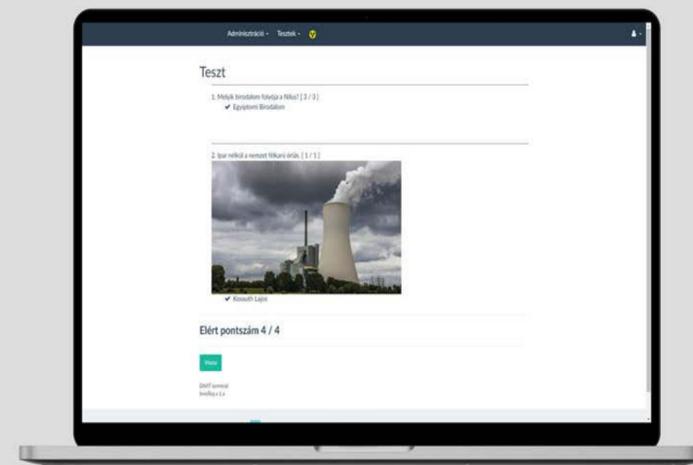


GEO modul

#education

#history

#multimedia



Ramassetter Visitor Center

DIVIT mixed reality installation in Sümeg

In the renovated new Ramassetter House anyone can take a virtual city walk in Sümeg with our DIVIT mixed reality digital terrain table. The visitors can learn about the history of local aristocratic mansions and also test their knowledge with a quiz or with placing the 3D printed scale models of the town's famous buildings to their location in a game.

DIVIT Module:



Mixed reality

- #tourism
- #history
- #mixed reality
- #multimedia
- #game
- #entertainment
- #3D



Kisfaludy Memorial House experience terminals

DIVIT Interactive experience terminals in the Kisfaludy Memorial House

At the "The travels of Sándor Kisfaludy" DIVIT terminal the visitors can trace the individual stations of Kisfaludy's captivity on the map with the attached log entries.

At the experience terminal called "Sándor Kisfaludy and Landscape Poetry" his poems related to Lake Balaton can be read while listening to a narration and admiring a bird's eye view video of the particular landscape.

DIVIT Modules:



Experience terminal



Multimedia touchscreen terminal

#tourism

#history

#multimedia

#game

#entertainment

#exhibition



125 year anniversary of the National Theater of Pécs

DIVIT touch screen experience terminal in 3D

As part of the anniversary exhibition of the 125 year old National Theater of Pécs, we developed a DIVIT touch screen experience terminal presenting information about the history of the theatre via a 3D modelled building with the sculptures and inscriptions on the facade.

DIVIT Module:



Multimedia touchscreen terminal

#exhibition

#history

#multimedia

#entertainment

#3D



PécSétApp mobile application

A mysterious time travel in Pécs

"PécSétApp" is an adventurous multimedia virtual city guide for those who visit Pécs.

The user can collect the parts of a broken time machine through various interesting location based games in this mobile city guide application.



DIVIT Module:



Mobile application

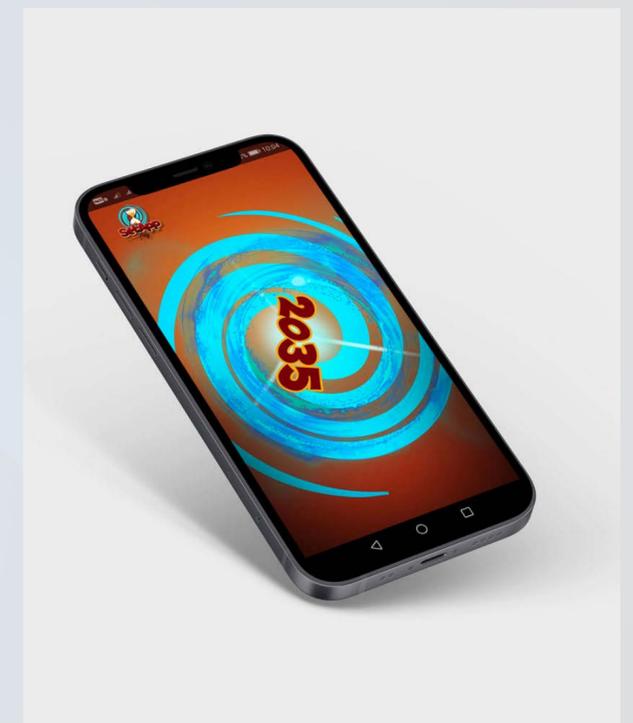
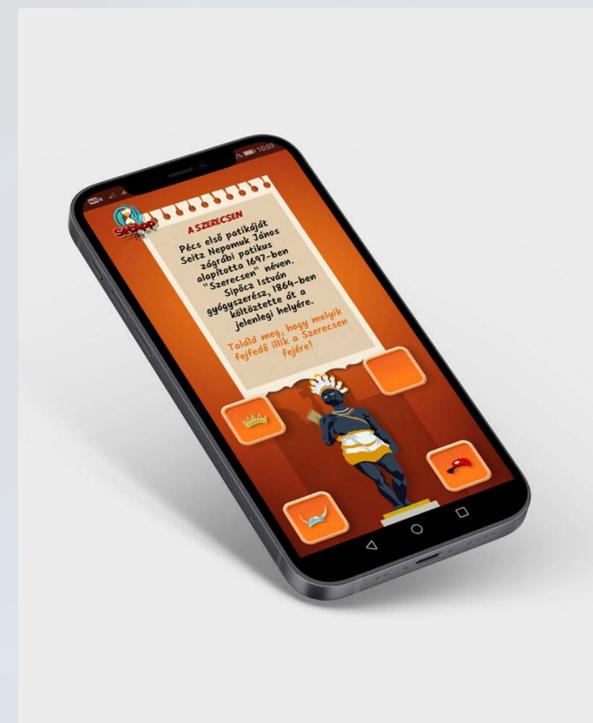
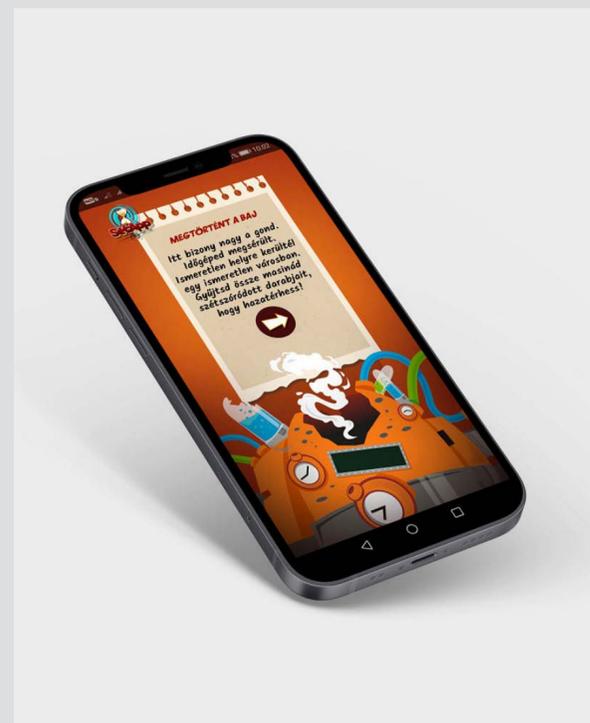
#tourism

#history

#multimedia

#game

#mobile application



Beethoven Museum - Martonvásár

In addition to spectacular multimedia touch screens, augmented and Virtual reality applications, interactive family tree and timeline, as well with the history of the Brunsviks castle and indoor tour guiding mobil application with many music also helps the user experience.

DIVIT Modules:



Multimedia touchscreen terminal



Virtual reality



Augmented reality



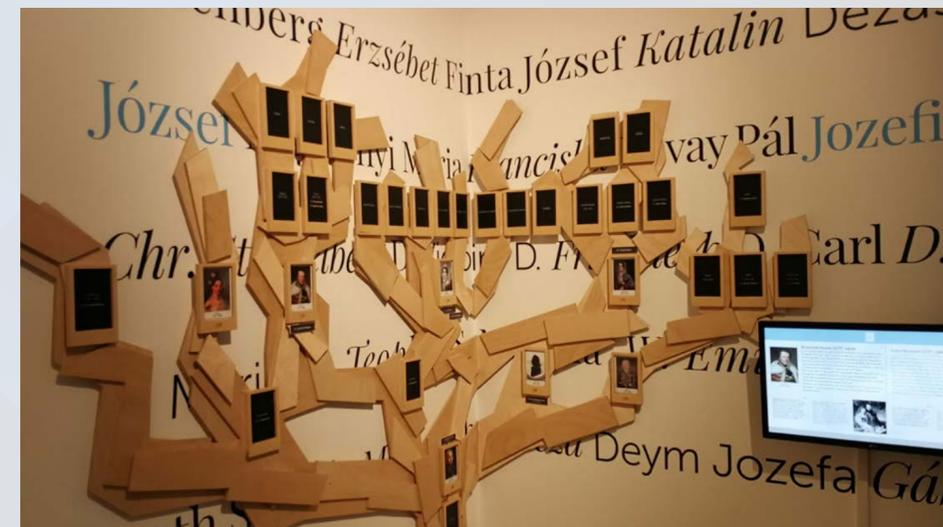
Mobile guide



iBeacon

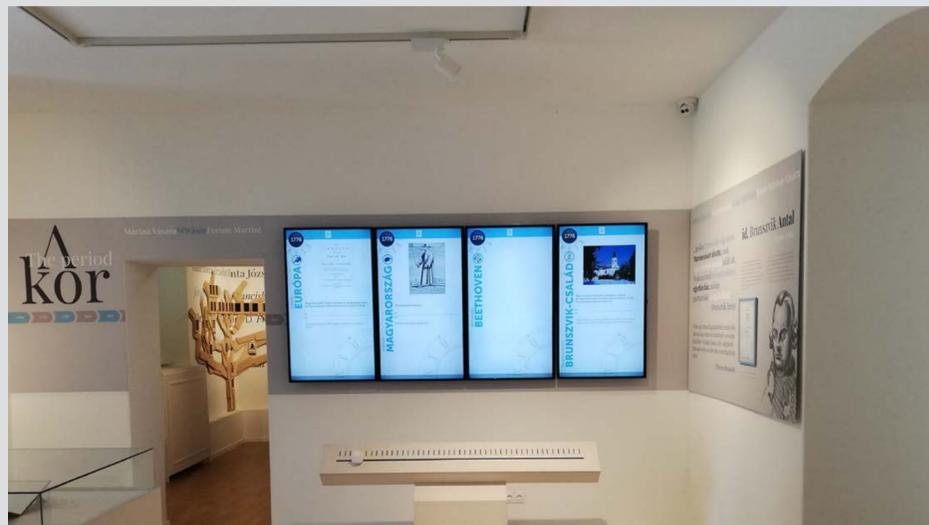


Experience terminals



Tags:

- #tourism
- #game
- #virtual reality
- #augmented reality
- #multimedia
- #education
- #experience
- #mobile guide application



Kindergarten Museum and Library Martonvásár

Interesting educational quiz games and audio book with fairy tales in the library. The history of the kindergartens in Hungary in multimedia touch screens, AR magic mirror and Virtual reality application about the 1960' period of the Kindergarten.

DIVIT Modules:



Multimedia touchscreen terminal



Virtual reality



Experience terminals



Ar mirror



GIS MAP

Tags:

- #augmented reality
- #virtual reality
- #education
- #entertainment
- #quiz game
- #AR mirror



Agroverzum Centre of Science and Fun

In addition to spectacular multimedia touch screens, augmented and virtual reality applications, as well as Hungary's digital Mixed reality installation, an indoor and outdoor tour guiding mobil application also helps the user experience.

DIVIT Modules:



Multimedia touchscreen terminal



Mixed reality



Virtual reality



Augmented reality



Mobile guide



iBeacon

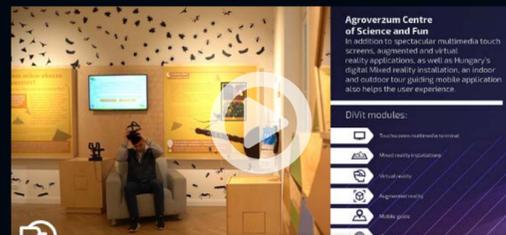
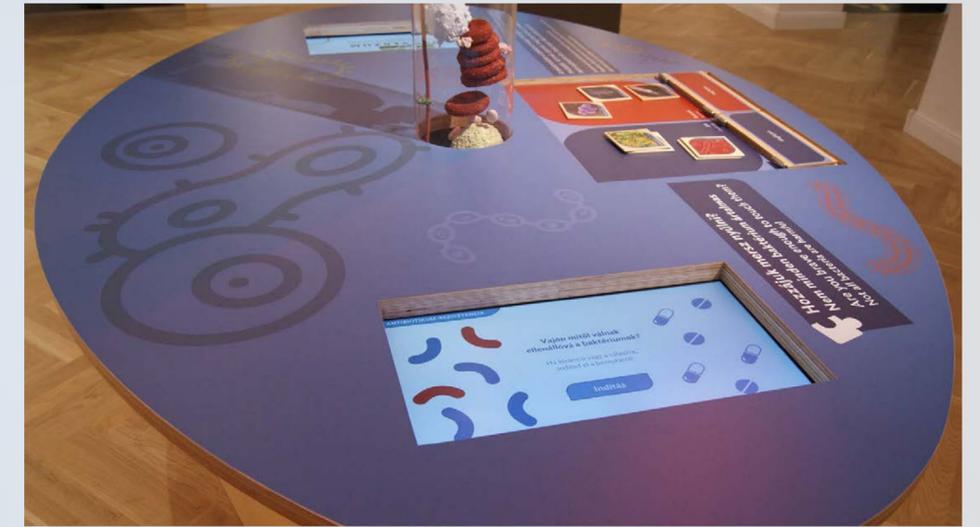


Experience terminals



Tags:

- #tourism
- #mixed reality
- #game
- #virtual reality
- #augmented reality
- #multimedia
- #education
- #experience
- #mobile guide application



Villa Romana exhibition and multimedia development in Baláca

Development of multimedia applications, 3D stereo animation film, and website in Balácapusztá Roman Exhibition Hall.

DIVIT Modules:



Multimedia touchscreen terminal



Experience terminals

Tags:

- #tourism
- #history
- #education
- #entertainment
- #experience



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DiVit modules:
Touchscreen multimedia terminal
Experience terminals

Tags:
#tourism
#history
#education
#entertainment
#experience

Multimedia development in Mikóháza

Museum multimedia development in Mikóháza in the House of Pálinka.
Touch screen quiz experience terminal.
Cellar tour projection on the ground.

DIVIT Module:



Multimedia touchscreen terminal

Tags:

- #tourism
- #game
- #gastronomy
- #entertainment
- #experience



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DiVit modules:

Touchscreen multimedia terminal

Tags:

- #tourism
- #game
- #gastronomy
- #entertainment
- #experience

Heroes' Gate - Veszprém

In the framework of the exhibition of the Veszprém Heroes' Gate reconstruction, IT multimedia developments, touch screen terminals, Augmented reality, website.

DIVIT Modules:



Multimedia touchscreen terminal



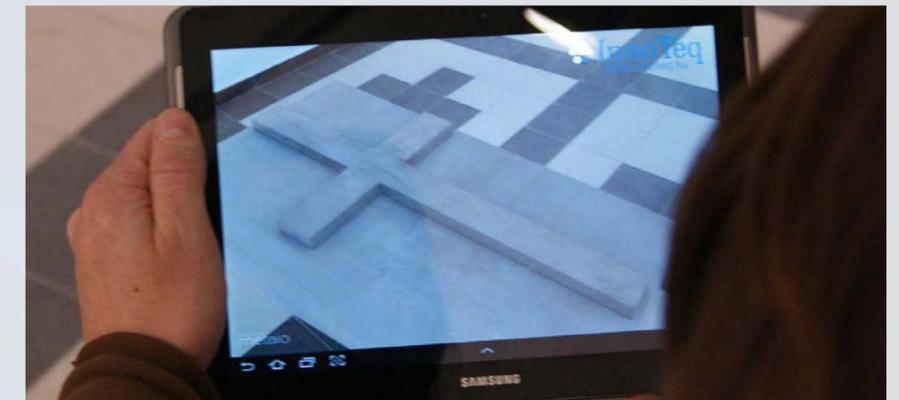
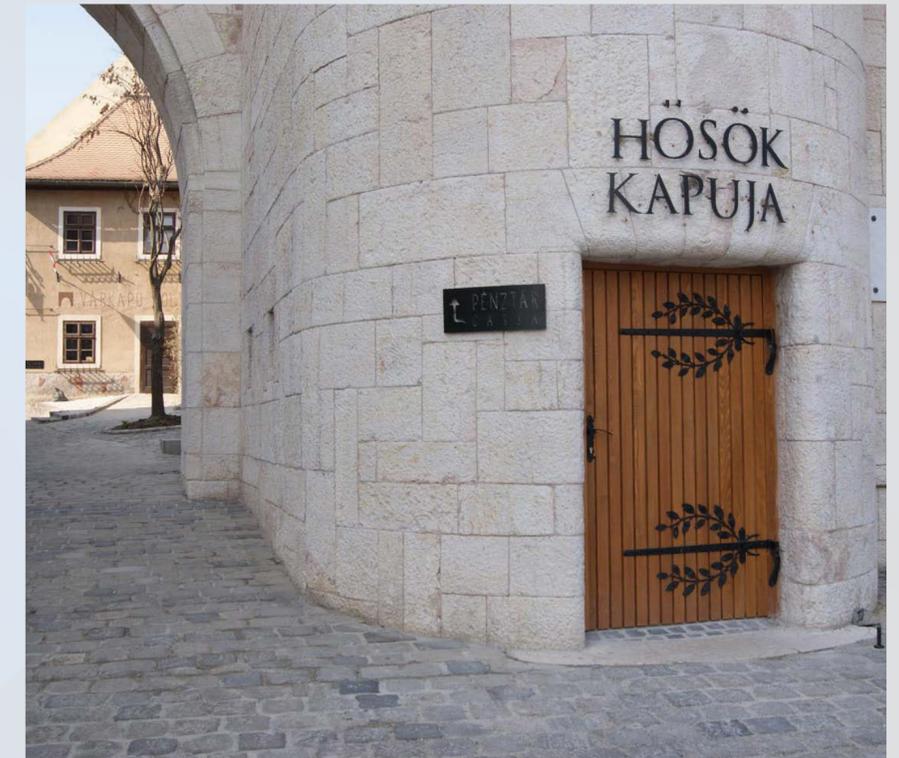
Experience terminals



Augmented reality

Tags:

- #tourism
- #tradition
- #history
- #education
- #entertainment
- #experience



Heroes' Gate - Veszprém

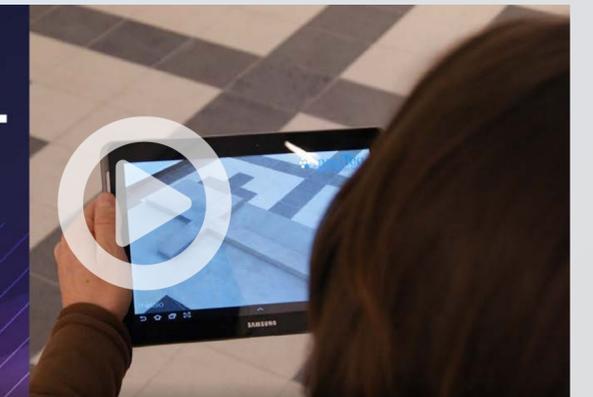
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DiVit modules:

- Touchscreen multimedia terminal
- Experience terminals
- Augmented reality

Tags:

- #tourism
- #tradition
- #history
- #education
- #entertainment
- #experience



“Treasures on the attic” exhibition Zirc

DiVit multimedia terminal development for
Reguly Antal Museum in Zirc.

DIVIT Module:



Multimedia touchscreen terminal

Tags:

- #ethnography
- #tradition
- #history
- #education



Changes in Ormánság – Mixed reality

Ős-Dráva Program Thematic
Drava-mapping project combining
GIS (Geographic information system)
application with multimedia content and
innovative appearance on DiVit
Mixed reality.

DIVIT Module:



Mixed reality

Tags:

#tourism
#mixed reality
#geography
#ethnography
#history
#education
#entertainment



Szentgotthárd

Mixed reality

DiVit - Mixed reality installation multimedia experience terminal, presenting the Battle of Szentgotthárd in 1664 in Hungarian and Slovenian language.

DIVIT Modules:



Mixed reality



Multimedia touchscreen terminal



Augmented reality

Tags:

- #tourism
- #mixed reality
- #augmented reality
- #history
- #quiz game
- #education
- #mobil application
- #entertainment



Szentgotthárd
Mixed reality installations
DiVit - Mixed reality installation multimedia experience terminal, presenting the Battle of Szentgotthárd in 1664 in Hungarian and Slovenian language.

DiVit modules:

- Mixed reality installations
- Touchscreen multimedia terminal
- Augmented reality

Tags:

- #tourism
- #Mixed reality installations
- #augmented reality
- #history
- #quiz game
- #education
- #mobile application



Multimedia terminals at Palace Esterházy in Pápa

Tourist attractions at Palace Esterházy in Pápa with multimedia Experience terminals, Augmented reality, mobil application, and digital mixed reality installation.

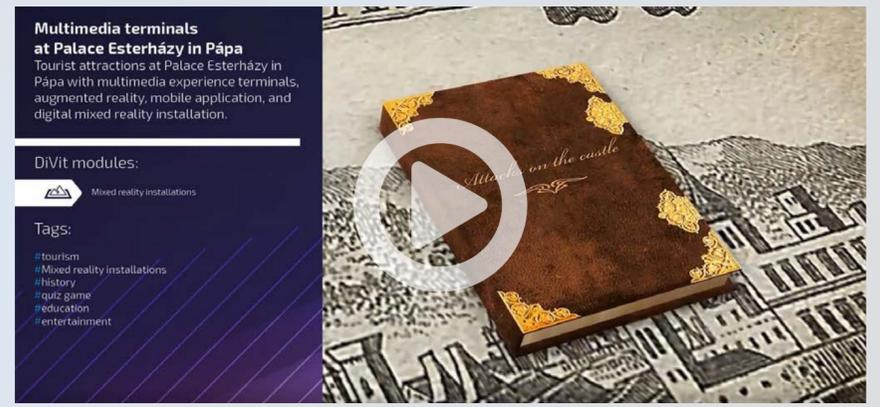
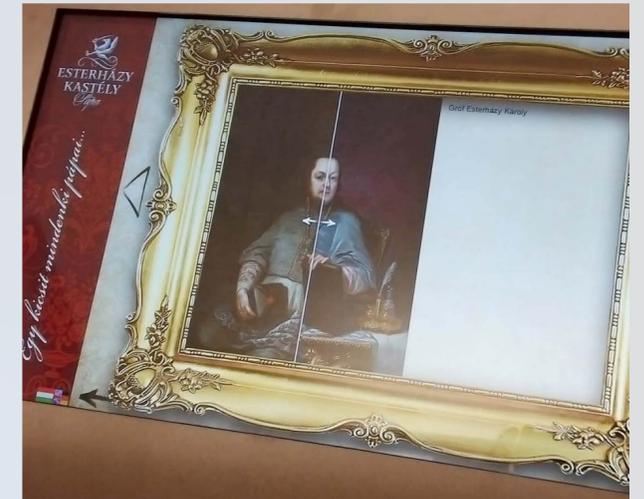
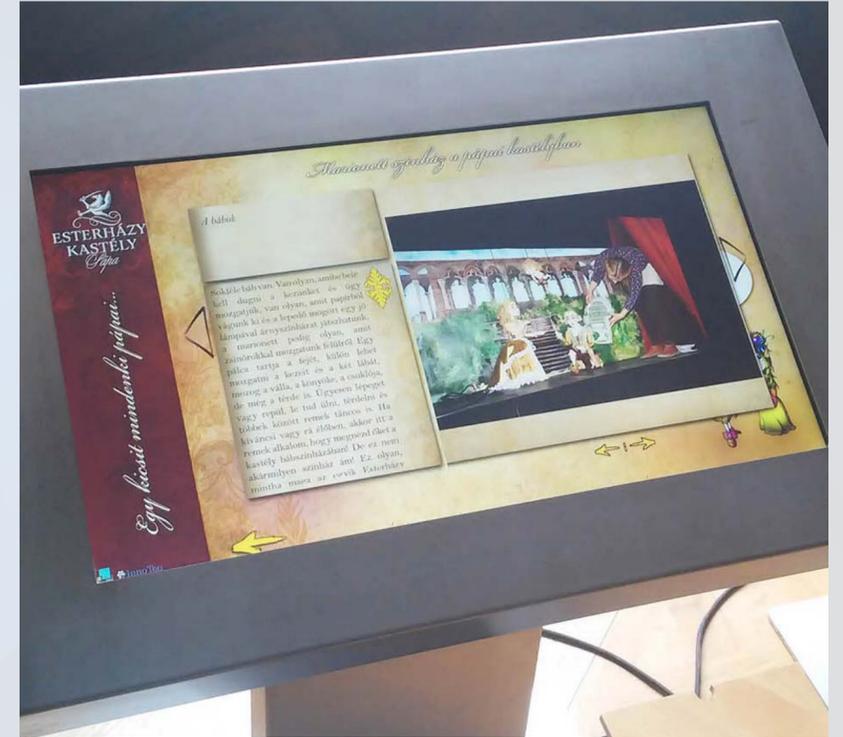
DIVIT Module:



Mixed reality

Tags:

- #tourism
- #mixed reality
- #history
- #quiz game
- #education
- #entertainment



**Multimedia terminals
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Tourist attractions at Palace Esterházy in Pápa with multimedia experience terminals, augmented reality, mobile application, and digital mixed reality installation.

DIVIT modules:
Mixed reality installations

Tags:
#tourism
#Mixed reality installations
#history
#quiz game
#education
#entertainment

Infopont, the educational archive

Installing DiVit Map and Pallium research terminals to access digital resources in the MNL Baranya County Archive research room.

DIVIT Modules:



GIS MAP



Multimedia touchscreen terminal

Tags:

#archive
#history
#education



Tokaj Vine Museum multimedia development

As part of the exhibition, we made software and multimedia developments for touch screen terminals.

DIVIT Modules:



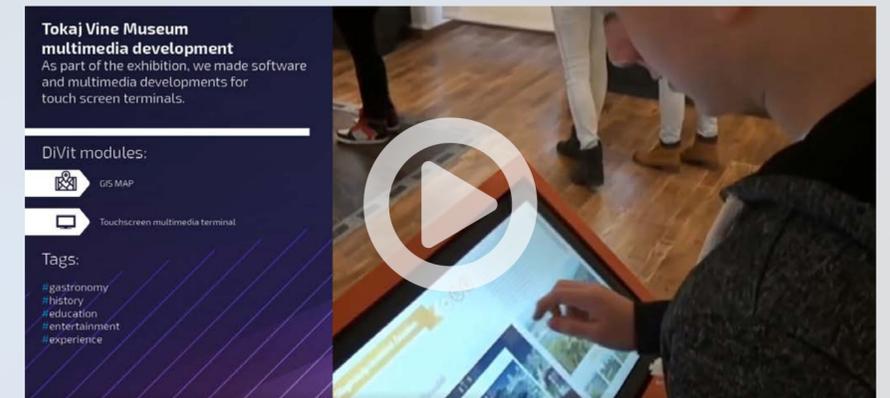
GIS MAP



Multimedia touchscreen terminal

Tags:

- #gastronomy
- #history
- #education
- #entertainment
- #experience



**Tokaj Vine Museum
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DiVit modules:

- GIS MAP
- Touchscreen multimedia terminal

Tags:

- #gastronomy
- #history
- #education
- #entertainment
- #experience

Pécsi Workshop terminals

From the works of the former Pécs Workshop group, we developed a timeline based 3-screen touch screen experience terminal and a map terminal for the open exhibition entitled "Parallel Avantgarde".

DIVIT Modules:



GIS MAP



Multimedia touchscreen terminal

Tags:

- #art
- #education
- #entertainment
- #experience



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Divit modules:

- GIS MAP
- Touchscreen multimedia terminal

Tags:

- #art
- #education
- #entertainment
- #experience

Pécsi Műhely 1970 - 1980.
1980. március 11. - 1980. augusztus 14.
Pécsi Műhely 1970 - 1980.
Pécsi Műhely kiállítása a székelyvári Csók István Képtárban.

Terminals in Baja

Virtual Target Shooting Terminal, where you can try the traditional nail shooting with a redesigned modern rifle.

The digital map table provides users with spectacular animations, diverse themes and useful information.

At the Terminal "Dress Up", the visitor can virtually try on 10 different national costumes and uniforms in front of the large display, holding a special marker in front of them with Augmented reality.

DIVIT Modules:



GIS MAP



Experience terminals



AR mirror

Tags:

#history

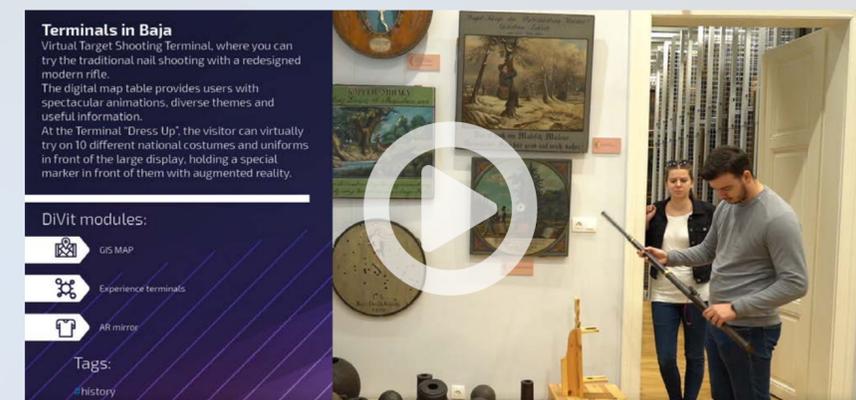
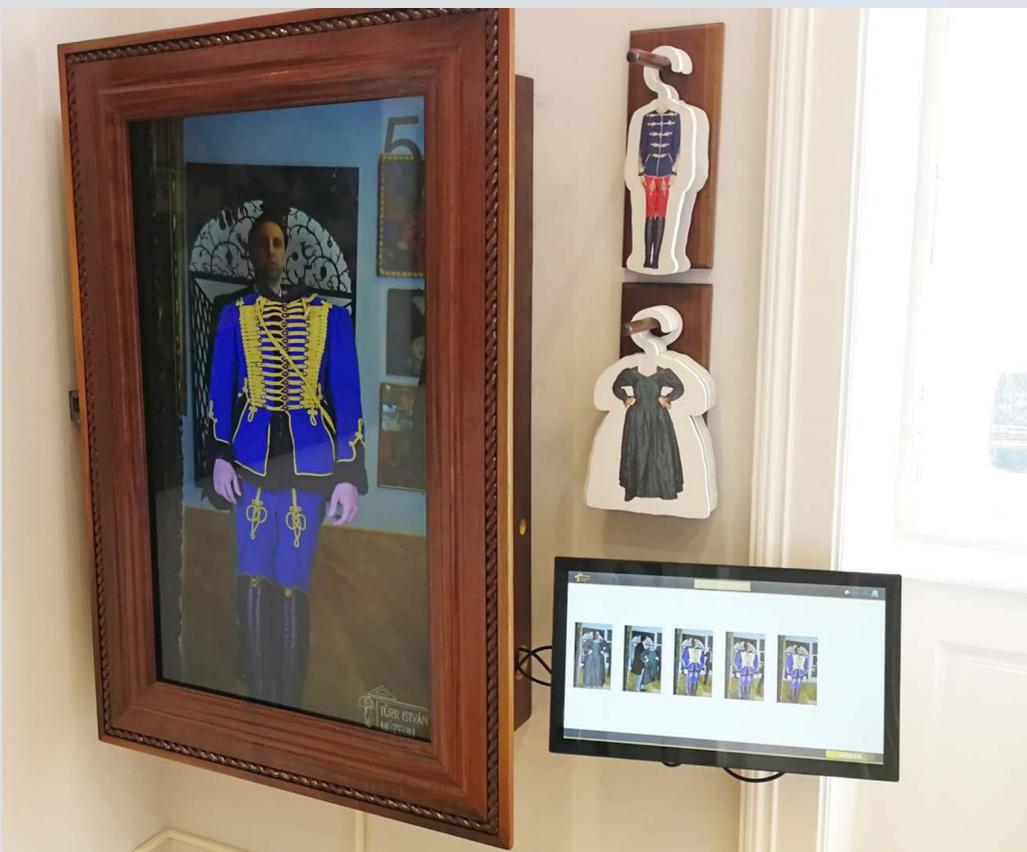
#game

#map

#education

#entertainment

#experience



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DiVit modules:

- GIS MAP
- Experience terminals
- AR mirror

Tags:

- #history

Lavater skull in 3D

The interactive touch screen terminal displays the Lavater skull in 3D with perspective distortion on a dark background.

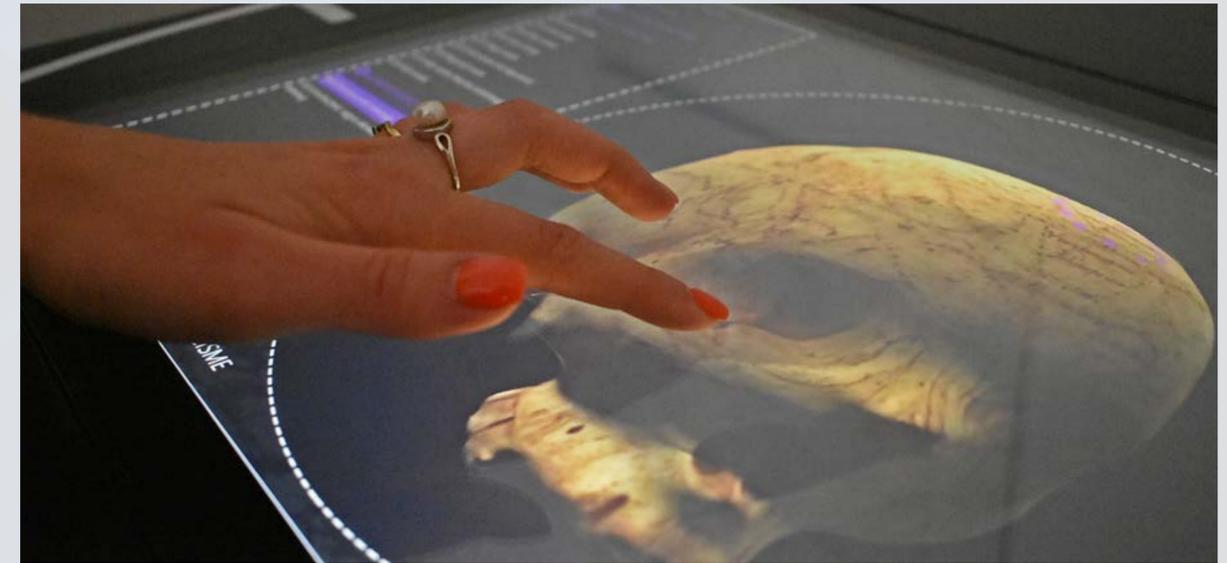
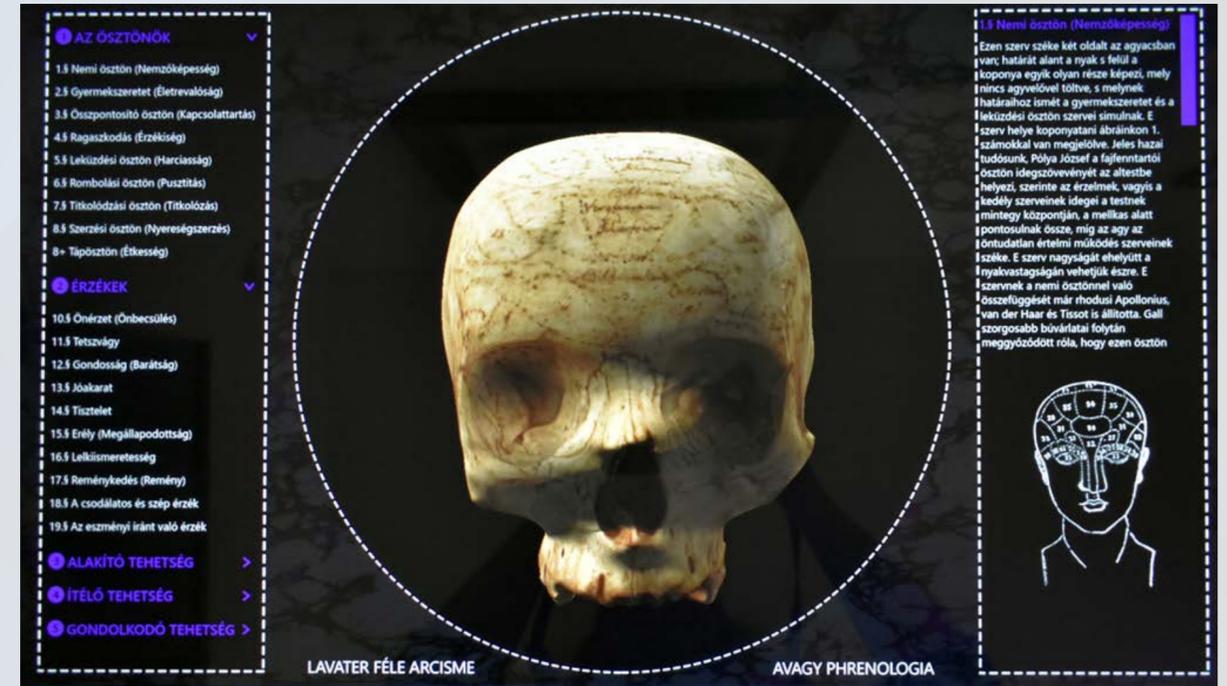
DIVIT Module:



Experience terminals

Tags:

- #history
- #3D
- #education
- #experience



Lavater skull in 3D
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DiVit modules:

- Experience terminals

Tags:

- #history
- #3D
- #education
- #experience

Learn playfully about mining

Renovated Mecsek Mining Exhibition at Janus Pannonius Museum (JPM) in Pécs, where our two touch screen terminals located in the refurbished exhibition spaces feature our DiVit experience terminal system.

DIVIT Modules:



Multimedia touchscreen terminal



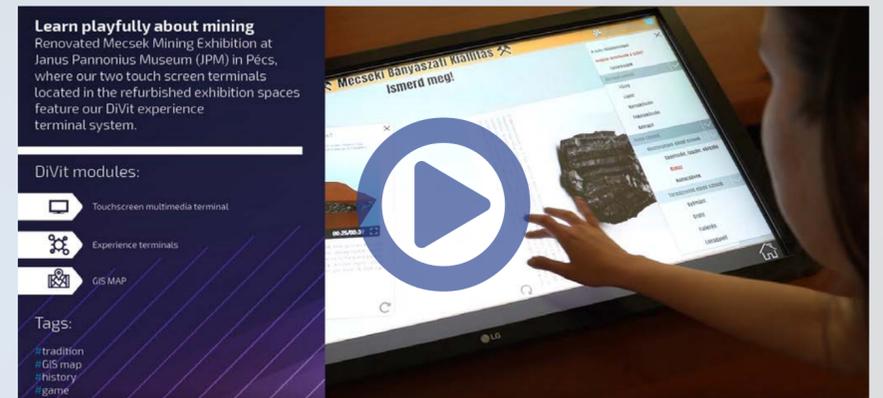
Experience terminals



GIS MAP

Tags:

- #tradition
- #GIS MAP
- #history
- #game
- #multimedia
- #3D
- #education
- #experinece



Boots adventures

Introducing the special fauna and flora of the Mecsek Mountains and wildlife management with interesting educational quiz games.

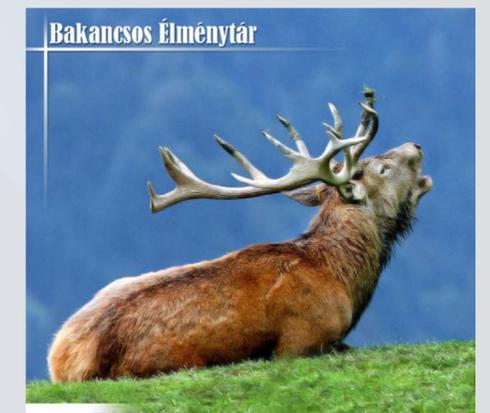
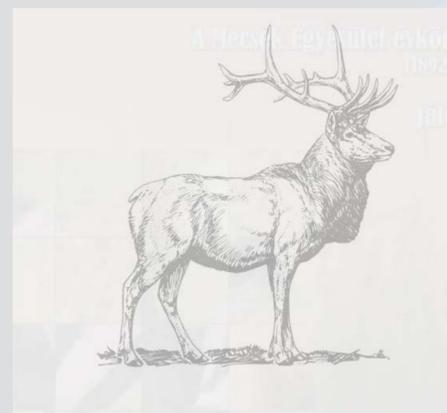
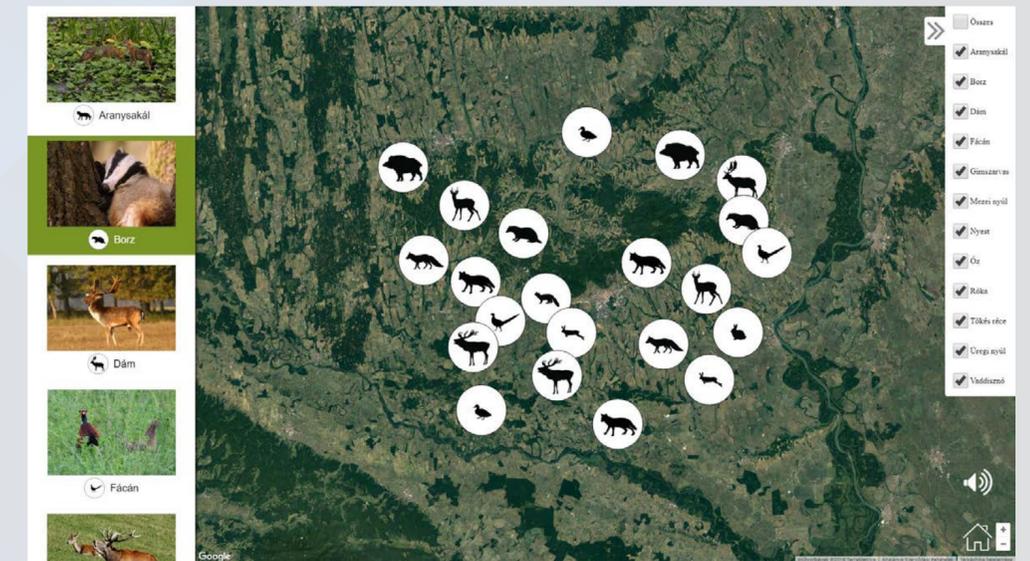
DIVIT Module:



Multimedia touchscreen terminal

Tags:

- #nature
- #map
- #game
- #multimedia
- #education
- #experience



Augmented reality

Augmented reality solutions for mobile devices.

DiVit Module:



Augmented reality





Immerse your visitor in a whole new world of content,
let them become the part of the story!
Use DIVIT to exhibit, to educate, to guide, to entertain
and to extend beyond reality!



InnoTeq Ltd

(based in Hungary)

has more than 20 years of experience in providing IT solutions in the CEE region.

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